



# Summer Fun

ACTIVITY TRACK DESCRIPTIONS

## ARTS

### Crafts

Students create a weekly hands-on project, with an emphasis on “upcycling,” to take home.



### Music

Students are introduced to musical concepts and experiment with various instruments.

### Studio Art

Students create art forms using different media (clay, canvas, etc.), drawing upon their imagination and free expression.

## SPORTS

### Gymnastics (1st & 2nd grade)

Under the guidance of gymnastics professionals, students explore tumbling and different gymnastic routines.

### Pickleball (3rd-5th grade)

Pickleball combines elements of tennis, badminton, and ping pong into a fun court game. Students gain skills in agility and hand-eye coordination while having outdoor fun with friends.

### Archery

Students learn “safe archery” skills from coaches certified by Archery For All. Emphasis on form and technique.

### Tennis

Introductory tennis techniques taught by Robert Beckvall. Mr. Beckvall has coaching and tennis experience of 20+ years. Teamwork and positive attitudes are recognized at our tennis awards ceremony.

-ARTS-	-CULTURAL-	-SPORTS-	-TECH-
Crafts	Dance	Gymnastics/Pickleball	Animation
Music	Cooking	Archery	Coding & Computer
Studio Art	Traditions	Tennis	Science & Circuits

## CULTURAL

### Dance

Each group learns a choreographed dance as an expression of worship. Dances will be shared at the end of the summer.

### Cooking

Students prepare recipes of different ethnic dishes and taste these unique flavors from around the world.

### Traditions

Students explore the weekly chapel theme, as they learn how different cultures worship God.

## TECH

### Animation

(1st & 2nd grade) Students gain familiarity with computers and learn animation principles, as well as create their own flip books.

(3rd-5th grade) Using LEGO®, students employ narrative and stop-motion animation techniques to produce their own animated video to be shared at the end of the summer.



### Coding & Computer

(1st & 2nd grade) Elementary coding principles will be introduced through [Ozobots](#)®, “robots to code, create, and connect with.” Students will also enhance their computer tech skills.

(3rd-5th grade) Along with coding principles taught through [Ozobots](#)®, robots for the next generation of creators, students will also learn online coding through Scratch, Khan Academy, and code.org. 3D printing concepts will also be introduced.

### Science & Circuits

Students enjoy hands-on science experiments and use cause and effect reasoning skills through the use of circuits.